

CONNOR SHIPWAY

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EDUCATION

GRADUATE Masters in *Interactive Media and Animation* **GPA 3.91**
North Carolina State University College of Design, Class of 2019

UNDERGRAD Bachelors in *Interactive Media and Animation* **GPA 3.73**
North Carolina State University College of Design, Class of 2017

WORK EXPERIENCE

Lecturer North Carolina State University *September 2019 – December 2019*

Worked as a Lecturer on the NCSU Art + Design faculty.

- Taught the course ADN 460: *Creative Technology Studio II*
- Guided students in the design and development of a wide variety of unique interactive media projects
- Applied relevant knowledge and skills to assist students in accomplishing their respective goals
- Utilized mastery of Unity 3D game engine and C# to generate solutions to development challenges
- Provided ongoing critique and formal assessment of student work

Research Assistant North Carolina State University *August 2017 – July 2019*

Worked as a Research Assistant to NCSU Art + Design Professor Todd Berreth.

- Designed various interactive media pieces e.g. art installations, museum exhibits, and tech showcases
- Utilized the Unity 3D game engine and C# to develop applications, tools, and virtual environments
- Generated 3D models and 2D assets using such tools as Autodesk Maya and the Adobe Creative Suite
- Collaborated with coworkers and supervisors to develop ambitious pieces with multiple components

Graphic Design Intern Genera Games *May 2016 – August 2016*

Worked as a Graphic Design Intern at Genera Games located in Sevilla, Spain.

- Utilized the Adobe Creative Suite extensively, especially Photoshop and InDesign
- Generated app icons, promotional banner “screenshots”, and marketing materials
- Deployed generated content alongside mobile games onto the Apple App and Google Play stores
- Considered complex matters such as localization, user appeal, and intellectual property standards

SKILLS

GAME DEVELOPMENT *Unity 3D, Unreal Engine 4, Game Maker*

PROGRAMMING *C#, C++, Java, Python*

3D MODELING *Autodesk Maya, Blender*

ANIMATION *2D + 3D*

ADOBE CREATIVE SUITE *Photoshop, Illustrator, InDesign, After Effects*

UX DESIGN

WEB DEVELOPMENT *HTML + CSS*